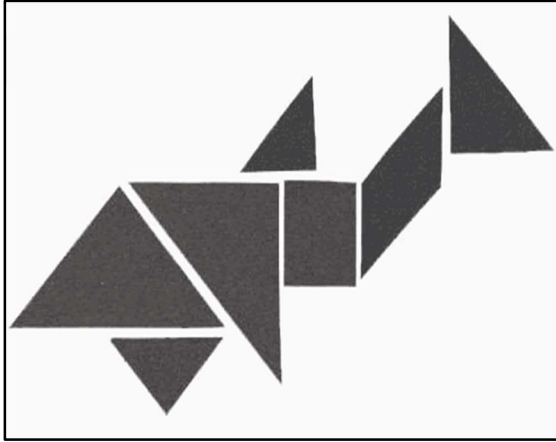


**Course Title: BMG SAFE Foundations Class - Youth**



We teach children to use their head, not their fists when solving problems to become a Selkie Society Special Agent. BMG SAFE Kid's four pillars teach what students need to utilize their experiences and tools they already have, be situationally aware, develop the proper mindset, and have a plan for everyday situations. Once students have these concepts in mind, youth begin evaluating situations as scenarios that have more than one possible solution and what kind of assistance they can provide based on their experiences.

Developed by a 22-year veteran of the USCG based on real-world situations, this introduction to our self-defense courses starts by assisting Youth 9-13 (grades 4-6) about developing your spy craft to think like a *Special Agent*. This simple activity is the gateway to the larger concept of "the X" (which can be a dangerous place, thing, or person). We identify "the X", take steps to avoid it, or have a plan for when it is encountered.

We seek for the Youth to have fun and be SAFE.

**Cost:** \$45 for the 40-minute program and four pillar activities suitable for Youth.

**Objectives (Youth will):**

**Tools & Skills:** Utilize information you have in a way that you can offer the best assistance possible.

**Situational Awareness:** Respond to a problem based on the available resources.

**Proper mindset:** Prioritize the importance of the information you are receiving.

**Make a Plan:** Evade an emergency by preparing in advance or knowing how to use available options on the spot.

**Selected SOLs**

- **Health** – 4.1, 4.2, 4.3, 5.1, 5.2, 5.3, 6.1, 6.2, 6.3.
- **Family Life:** 4.4, 5.8, 2.12, 6.13